

SURVEY

## Services for IT service business

Name of company: \_\_\_\_\_

CVR NR: \_\_\_\_\_

**Period:** Year

**Contact:** Information about this survey: [www.dst.dk/serv](http://www.dst.dk/serv)

Questions regarding this survey: [serv@dst.dk](mailto:serv@dst.dk)

Your enterprise have one of the activity codes below:

**582100 Publishing of computer games**

**582900 Other software publishing**

**621000 Computer programming activities**

**622000 Computer consultancy and computer facilities management activities**

**629000 Other information technology and computer service activities**

**631000 Computing infrastructure, data processing, hosting and related activities**

**639100 Data processing, hosting and related activities**

**639200 Other information service activities**

Useful information:

All enterprises have an activity code based on the main activity. You can find your enterprise on [www.cvr.dk](http://www.cvr.dk).

If the activity code does not reflect the main activity, you should change it by contacting The Danish Business Authority (ERST) or Statistics Denmark.

Read more: [Danish Industrial Classification](#)

## Breakdown of total turnover by services

Companies with a staggered financial year need to report for the financial year that has ended between  
1st of May last year and 30th of April this year

	Total turnover (excl VAT) in 1.000 DKK	Export (of turnover) in 1.000 DKK.
<b>1.Total turnover</b>		

<b>2. Computer programming services</b>	Stated in per cent of total turnover
a. Development services of computer games to all platforms (Publishing services of computer games must be specified in question 9)	
b. Development services for applications Including design, adjustment, testing and support related to smartphones, tablets, smart TV and software applications for e.g. windows and Chrome)	
c. Development of other computer software Including design, adjustment, testing and support related to system software, web design, database solutions and software applications, except development of apps (placed under 2.b). Also includes program development according to customer instructions (customer-specific software)	
<b>3. Computer consultancy services</b>	
a. Hardware consultancy services e.g. advice on hardware requirements, procurement, expert testimony regarding hardware, assessment of an organization's IT needs, development and implementation of new systems. Integration of new and old systems	
b. Systems and software consultancy services e.g. advice on software requirements, purchasing and security systems	
c. Technical IT-support services e.g. problem solving related to customers use of software, hardware and computer systems, including upgrading, testing, repairing, moving computers	
<b>4. Computer facilities management services</b>	
a. Network management services e.g. managing and monitoring networks, fine-tune network traffic, diagnose network problems	
b. Computer systems management services e.g. problem solving related to customers use of software, hardware and computer systems, including upgrading, testing, repairing, moving computers	
<b>5. Cybersecurity consultancy services</b> e.g. provision of cybersecurity network and system monitoring, testing and analysis services	

<b>6. Other information technology and computer services,</b> e.g. separate installation of software and hardware	
<b>7. Data processing, hosting and related services</b> e.g. data processing, data entry, scanning/loading of data, web hosting, streaming, operation of databases, software rental, mainframe facilities on a timeshare basis	
<b>8. Web portal services (content provided on web search portals,</b> e.g. operation of websites with extensive search databases, operation of websites that act as portals to the Internet	
<b>9. Publishing computer games for all platforms (development of computer games must be specified in question 2.a)</b> includes downloads, online games, except on-line gambling (placed under other products and services), rights to use computer games	
<b>10. Other software publishing services</b> Publishing of standard software ie. mass-produced software that is not specially developed, including translation/adaptation for a specific market at own expense	
a. System software, on physical medium e.g. operating systems, software for networks, databases, programming languages	
b. Application software, on physical medium e.g. business applications, home applications and other application software	
c. Software downloads	
d. Online software	
e. Licensing services for the right to use computer software	
<b>11. Repair services of office machinery, computers and peripheral equipment</b>	
a. Repair services of office machinery	
b. Repair services of computers and peripheral equipment	
<b>12. Resale (wholesale and retail)</b> includes all resale of software and hardware which the company has not developed or produced itself	
a. Resale of software	
b. Resale of hardware	
c. Other resale	
<b>13. Other products n.e.c.</b> -if this category is more than 5% of the total turnover, please describe:  _____	

<b>Breakdown of total export by residence of client (in per cent)</b>	
Intra-EU	
Extra-EU	
	100%

